Predicting Words and Sentences using Statistical Models

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Outline

1. Introduction

2. Word Prediction
   - The Origin of Word Prediction
   - $n$-gram Models

3. Sentence Prediction
   - Statistical Approach
   - Information Retrieval Approach

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4 Conclusions
Natural Language Processing (NLP) aims to study the problems of automated generation and understanding of natural human languages.

The major tasks in NLP:
- Text-to-Speech (TTS)
- Speech Recognition
- Machine Translation
- Information Extraction
- Question-Answering
- Part-of-Speech (POS) Tagging
- Information Retrieval
- Automatic Summarization
**Statistical NLP**

- **Statistical Inference** aims to collect some data and then make some inferences about its probability distribution.

- Prediction issues require an appropriate language model. Natural language modeling is a statistical inference problem.

- Statistical NLP methods can be useful in order to capture “human” knowledge needed to allow prediction, and assess the likelihood of various hypotheses
  - probability of word sequences;
  - likelihood of words co-occurrence.
Humans are good in word prediction...

- *Once upon a*

... and sentence prediction.

- *Penny Lane*
Humans are good in word prediction...

- *Once upon a time*

... and sentence prediction.

- *Penny Lane*
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... and sentence prediction.

- *Penny Lane*
Humans are good in word prediction...

- *Once upon a time*

... and sentence prediction.

- *Penny Lane* is in my ears and in my eyes
Predictors support writing and are commonly used in combination with assistive devices such as keyboards, virtual keyboards, touchpads and pointing devices.

Frequently, applications include repetitive tasks such as writing emails in call centers or letters in an administrative environment.

Applications of word prediction:
- Spelling Checkers
- Mobile Phone/PDA Texting
- Disabled Users
- Handwriting Recognition
- Word-sense Disambiguation
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Word Prediction is the problem of guessing which word is likely to continue a given initial text fragment.

Word prediction techniques are well-established methods in the field of AAC (Augmentative and Alternative Communication) that are frequently used as communication aids for people with disabilities:

- accelerate the writing;
- reduce the effort needed to type;
- suggest the correct word (no misspellings).
Please, don’t confuse!

- Usually, when I say “word prediction”, everybody calls Tegic T9 to mind.

- T9 is a successful system but its prediction is based on dictionary disambiguation (only according to last word).

- We would like something that is skilful at doing prediction according to the previous context.
The word prediction task can be framed viewed as the statistical formulation of the speech recognition problem.

- Finding the most likely word sequence $\hat{W}$ given the observable acoustic signal

$$
\hat{W} = \arg \max_W P(W|A)
$$

- We can rewrite it using Bayes’ rule

$$
\hat{W} = \arg \max_W \frac{P(A|W)P(W)}{P(A)}
$$

- Since $P(A)$ is independent of the choice of $W$, we can simplify as follows

$$
\hat{W} = \arg \max_W P(A|W)P(W)
$$
In order to predict the next word \( w_N \) given the context or history \((w_1, \ldots, w_{N-1})\), we want to estimate this probability function:

\[
P(w_N | w_1, \ldots, w_{N-1})
\]

The language model estimates the values \( P(W) \), where \( W = w_1, \ldots, w_N \).

By using Bayes theorem, we get

\[
P(W) = \prod_{i=1}^{N} P(w_i | w_1, w_2 \ldots, w_{i-1})
\]
Since the parameter space of $\mathbb{P}(w_i|w_1, w_2, \ldots, w_{i-1})$ is too large, we need a model where all similar histories $w_1, w_2, \ldots, w_{i-1}$ are placed in the same equivalence class.

**Markov Assumption**: only the prior local content (the last few words) affects the next word.

$(n-1)^{th}$ Markov Model or $n$-gram
Formally, \( n \)-gram model is denoted by:

\[
P(w_i | w_1, \ldots, w_{i-1}) \approx P(w_i | w_{i-n+1}, \ldots, w_{i-1})
\]

- Typical values of \( n \)-gram are
  - \( n = 1 \) (unigram)
    \[
P(w_i | w_1, \ldots, w_{i-1}) \approx P(w_i)
    \]
  - \( n = 2 \) (bigram)
    \[
P(w_i | w_1, \ldots, w_{i-1}) \approx P(w_i | w_{i-1})
    \]
  - \( n = 3 \) (trigram)
    \[
P(w_i | w_1, \ldots, w_{i-1}) \approx P(w_i | w_{i-2} \ w_{i-1})
    \]
Example:

- $W = \text{Last night I went to the concert}$

- Instead of $P(\text{concert} \mid \text{Last night I went to the})$

- we use a bigram $P(\text{concert} \mid \text{the})$

- or a trigram $P(\text{concert} \mid \text{to the})$
How to Estimate Probabilities

Where do we find these probabilities?

- Corpora are collections of text and speech (e.g. Brown Corpus).

Two different corpora are needed:

- Probabilities are extracted from a training corpus, which is necessary to design the model.

- A test corpus is used to run trials in order to evaluate the model.
Problems with $n$-grams

- The drawback of these methods is the amount of text needed to train the model. Training corpus has to be large enough to ensure that each valid word sequence appears a relevant number of times.

- A great amount of computational resources is needed especially if the number of words in the lexicon is big.

For a vocabulary $\mathcal{V}$ of 20,000 words

- $|\mathcal{V}|^2 = 400$ million of bigrams;
- $|\mathcal{V}|^3 = 8$ trillion of trigrams;
- $|\mathcal{V}|^4 = 1.6 \times 10^{17}$ of four-grams.

- Since the number of possible words is very large, there is a need to focus attention on a smaller subset of these.
One proposed solution consists in generalizing the $n$-gram model, by grouping the words in category according to the context.

A mapping $\varphi$ is defined to approximate a context by means of the equivalence class it belongs to: $P(w_i|\varphi[w_{i-n+1}, \ldots, w_{i-1}])$.

Usually, Part-of-Speech (POS) tags are used as mapping function, replacing each word with the corresponding POS tag (i.e. classification).

POS tags have the potential of allowing generalization over similar words, as well as reducing the size of the language model.
Many word prediction methods are focused on non-inflected languages (English) that have a small amount of variation.

Inflected languages can have a huge amount of affixes that affect the syntactic function of every word. It is difficult to include every variation of a word in the dictionary.

Italian is a very morphologically rich language with a high rate of inflected forms. A morpho-syntactic component is needed to compose inflections in accordance with the context:

- **Gender**: “lui è un” ... “professore” not “professoressa”;
- **Number**: “le mie” ... “scarpe” not “scarpa”;
- **Verbal agreement**: “la ragazza” ... “scrive” not “scriviamo”.

\[ n \text{-gram Models for Inflected Languages} \]
Hybrid Approach to Prediction

- Prediction can either be based on text statistics or linguistic rules.

- Two Markov models can be included: one for word classes (POS tag unigrams, bigrams and trigrams) and one for words (word unigrams and bigrams). A linear combination algorithm may combine these two models.

- Incorporating morpho-syntactic information to enforce prediction accuracy.
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It’s now easy to presume what is **Sentence Prediction**. Now we would like to predict how a user will continue a given initial fragment of natural language text.

Some Applications:
- Korvemaker and Greiner have developed a system which predicts whole command lines.
A possible approach for sentence prediction problem might be to learn a language model and to construct the most likely sentence: statistical approach.

An alternative solution to address completion might involve information retrieval methods.

Domain specific collection of documents are used in both researches as corpora. Clearly, a constrained application context improves the accuracy of prediction.
As shown, \(n\)-gram language models provide a natural approach to the construction of sentence completion systems, but they could not be sufficient.

Eng and Eisner have developed a radiology report entry system that implements an automated phrase completion feature based on language modeling (trigram language model).

Bickel, Haider and Scheffer have developed an \(n\)-gram based completion method using specific document collections, such as emails and weather reports.
Radiology report domain
  ▶ Training corpus: 36,843 general reports.
  ▶ Performance tested on 200 reports outside of the training set.

The algorithm is based on a trigram language model and provides both word prediction and phrase completion.

Word chaining guesses zero or more subsequent words.

▶ A *threshold chain length* $L(w_1, w_2)$ can be determined in order to extend prediction to further words.
All alphabetic characters were converted to uppercase.

Words occurring fewer than 10 times in the corpus were replaced with a special label in order to eliminate misspelled words.

Punctuation marks were removed from the corpus, so they do not appear in the suggested sentence and must be entered when needed.
Application corpora: Call-Center emails, personal emails, weather reports and cooking recipes.

The sentence completion is based on a linear interpolation of $n$-gram models

- Finding the most likely word sequence $w_{t+1}, \ldots, w_{t+T}$ given a word $n$-gram model and an initial sequence $w_1, \ldots, w_t$.

- The decoding problem is mathematically defined as follows:
\[
P(w_{t+1}, \ldots, w_{t+T} \mid w_1, \ldots, w_t)
\]

- The $n^{th}$ order Markov assumption constrains each $w_t$ to be dependent on at most $w_{t-n+1}$ through $w_{t-1}$.

- The parameters of the problem are:
\[
P(w_t \mid w_{t-n+1}, \ldots, w_{t-1})
\]
An \( n \)-gram model is learned by estimating the probability of all possible combinations of \( n \) words.

The solution to overcome data sparseness problem is to use a weighted linear mixture of \( n \)-gram models.

Several mathematical transformations lead the problem to a Viterbi algorithm that retrieves the most likely word sequence.

- This algorithm starts with the most recently entered word \((w_t)\) and moves iteratively looking for highest scored periods.
An information retrieval approach to sentence prediction involves finding, in a corpus, the sentence which is most similar to a given initial fragment.

Grabski and Scheffer have developed an indexing method that retrieves the sentence from a collection of documents.

*Information retrieval* aims to provide methods that satisfy a user’s information needs. Here, the model has to retrieve the remaining part of a sentence.
Research approach is to search for the sentence whose initial words are most similar to the given initial sequence in vector space representation.

For each training sentence $d_j$ and each length $\ell$, a TF-IDF representation of the first $\ell$ words is calculated:

$$f_{i,j}^{\ell} = \text{normalize}(TF(t_i, d_j, \ell) \times IDF(t_i))$$

The similarity between two vectors is defined by the cosine measure.
To find the best fitting sentence an indexing algorithm is used

- An inverse index structure lists, for each term, the sentences in which the term occurs (the postings).

- The postings lists are sorted according to a relation “<” that is defined on sentence pairs: $s_1 < s_2$ if $s_1$ appears in the document collection more frequently than $s_2$.

- A similarity bound can be calculated to stop the retrieval algorithm, because there is no better sentence left to find.
Such a structure improves access time but raises the problem of having to store a huge amount of data.

Data compression has been achieved by using clustering techniques finding groups of semantically equivalent sentences.

The result of clustering algorithm is a tree of clusters. The leaf nodes contain the groups of sentences. The tree can also be used to access the data more quickly.
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- A prediction system is particularly useful to minimize keystrokes for users with special needs and to reduce misspellings and typographic errors. Moreover, it can be effectively used in language learning, by suggesting well-formed words to non-native users.

- Prediction methods can include different modeling strategies for linguistic information.

- Stochastic modeling ($n$-gram models) considers a small amount of information of written text (e.g. the last $n$ words).
It’s Worth Another Try!!!

THE
It’s Worth Another Try!!!

THE END
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